

**vtech**<sup>®</sup> User's Manual

## Pull 'n Play™ Color Express



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*Dear Parent:*

*At VTech® we know that a child has the ability to do great things. That's why all of our electronic learning products are uniquely designed to develop a child's mind and allow them to learn to the best of their ability. Whether it's introducing numbers and letters, identifying colors and shapes, or stimulating senses with lights and music, all VTech® infant and toddler learning products encourage your child's natural growth and discovery skills. When it comes to providing electronic learning products that enlighten, entertain and develop minds, at VTech® we see the potential in every child.*

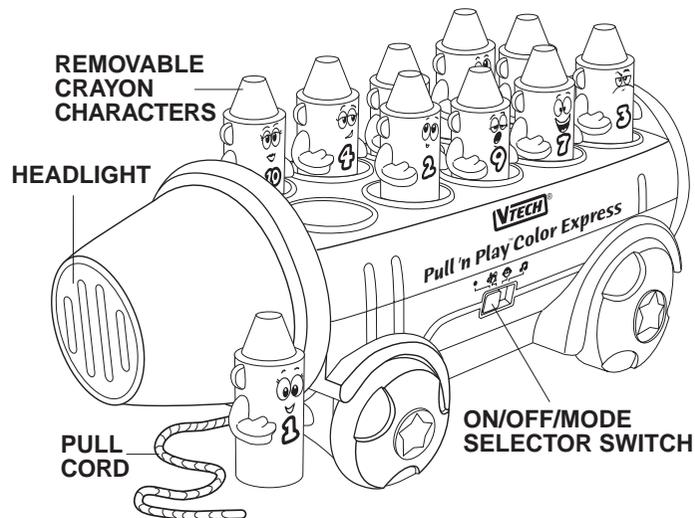




## INTRODUCTION

Thank you for purchasing **VTech® Pull 'n Play™ Color Express** learning toy! This product is one of a family of high quality electronic learning toys. We at **VTech®** are committed to providing the best possible products to entertain and educate your child. Should you have any questions or concerns, please call our Consumer Services Department at 1-800-521-2010 in the U.S. or 1-800-267-7377 in Canada.

The **VTech® Pull 'n Play™ Color Express** is an interactive pull/push toy for toddler's 12 months and up. Ten removable crayon characters each have a unique voice personality and facial expression to teach toddlers about numbers, colors and emotions. Insert the crayons into the car and watch them come to life as they bounce up and down.



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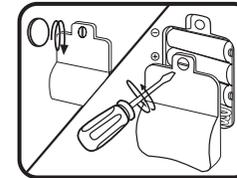
## INCLUDED IN THIS PACKAGE

1. One **VTech® Pull 'n Play™ Color Express** learning toy
2. Ten crayon characters
3. One instruction manual

**WARNING: All packing materials, such as tape, plastic sheets, wire ties and tags are not part of this toy, and should be discarded for your child's safety.**

## BATTERY INSTALLATION

1. Make sure the unit is turned **OFF**.
2. Locate the battery cover on the bottom of the unit. Use a coin or screwdriver to loosen the screw.
3. Install 3 new "AA" (UM-3/LR6) batteries following the diagram inside the battery box. (The use of new alkaline batteries is recommended for maximum performance.)
4. Replace the battery cover and tighten the screw to secure the battery cover.



## BATTERY NOTICE

- Install batteries correctly observing the polarity ( +, - ) signs to avoid leakage.
- Do not mix old and new batteries.
- Do not use batteries of different types.
- Remove batteries from the equipment when the unit will not be used for an extended period of time.
- Do not dispose of batteries in fire.
- Do not attempt to recharge ordinary batteries.
- The supply terminals are not to be short-circuited.
- Only batteries of the same and equivalent type as recommended are to be used.

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### WE DO NOT RECOMMEND THE USE OF RECHARGEABLE BATTERIES.

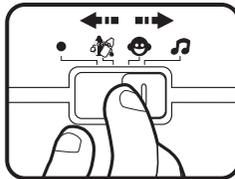
**NOTE:** If for any reason the program/activity stops working, please follow these steps:

1. Turn the unit **OFF**.
2. Interrupt the power supply by removing the batteries.
3. Let the unit stand for a few minutes, then replace the batteries.
4. Turn the unit **ON**. The unit should now be ready to play again.

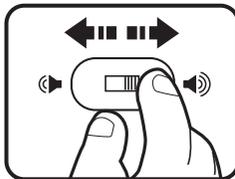
If the problem persists, please call our Consumer Services Department at 1-800-521-2010 in the U.S. or 1-800-267-7377 in Canada, and a service representative will be happy to help you.

## TO BEGIN PLAY

1. To turn the unit **ON**, slide the **ON/OFF/MODE SELECTOR SWITCH** to the **DEMO MODE** (🚂), the **TALKING MODE** (😊), or the **MUSIC MODE** (🎵) position.



2. To adjust the volume, slide the **VOLUME CONTROL SWITCH** located on the bottom of the unit to the (🔊) position for **LOW VOLUME** or the (🔊🔊) position for **HIGH VOLUME**.



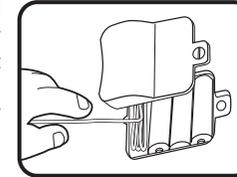
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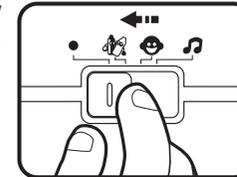
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3. To convert the unit from a push toy to a pull toy, remove the pull cord from the battery compartment and thread it through the eyelet on the bottom of the car. We suggest you store the pull cord in the battery compartment until your child is walking.



4. To turn the unit **OFF**, slide the **ON/OFF/MODE SELECTOR SWITCH** to the **OFF** (●) position.

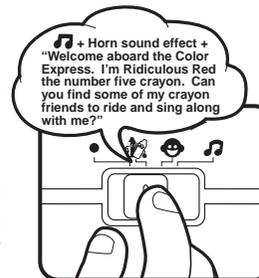


**Note:** The VTECH® Pull 'n Play™ Color Express will automatically power-down after several minutes without input. The unit can be turned on again by inserting any of the crayons or by pushing/pulling the car.

## ACTIVITIES

### DEMO MODE

1. Slide the **ON/OFF/MODE SELECTOR SWITCH** to the **DEMO MODE** (🚂) position. You will hear a short tune and a horn sound effect followed by "Welcome aboard the Color Express. I'm Ridiculous Red the number five crayon. Can you find some of my crayon friends to ride and sing along with me?". The headlight on the car will flash and the crayons will bounce up and down with the sound response.



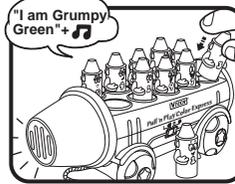
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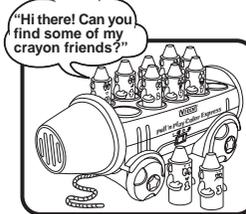




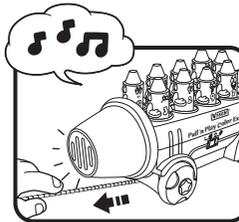
2. Press the **CRAYONS** into the slots on the car. You will hear the crayon personality and color identified followed by a short tune. The headlight on the car will flash and the crayons will bounce up and down with the melody.



3. If there is no input unit after approximately ten seconds, you will hear "Hi there! Can you find some of my crayon friends?" If there is no input unit after another ten seconds, you will hear a horn sound effect.

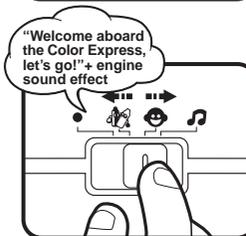


4. Push or pull the car to hear a sung song, a random melody or a random sound effect. The headlight on the car will flash and the crayons will bounce up and down with the sound effects and music.



## TALKING MODE

1. Slide the **ON/OFF/MODE SELECTOR SWITCH** to the **TALKING MODE** (☺) position. You will hear "Welcome aboard the color express, let's go!" followed by a starting engine sound effect. The headlight on the car will flash and the crayons will bounce up and down with the sound response.



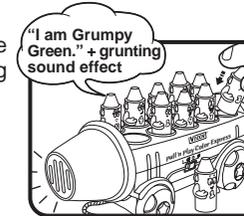
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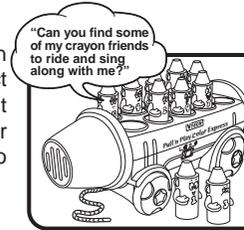
2. Press the **CRAYONS** into the slots on the car. You will hear one of the following responses:

- crayon personality and color followed by a sound effect
- crayon number
- crayon sound effect

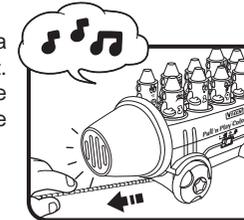
The headlight on the car will flash and the crayons will bounce up and down after the sound response.



3. If there is no input after approximately ten seconds, you will hear a horn sound effect followed by "Let's go!" If there is no input after another ten seconds, you will hear "Can you find some of my crayon friends to ride and sing along with me?"



4. Push or pull the car to hear a sung song, a random melody or a random sound effect. The headlight on the car will flash and the crayons will bounce up and down with the sound effects and music.



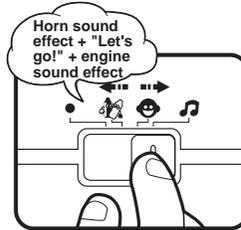
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## MUSIC MODE

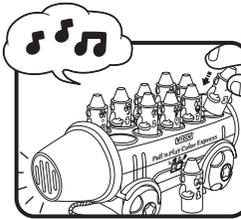
- Slide the **ON/OFF/MODE SELECTOR SWITCH** to the **MUSIC MODE** (🎵) position. You will hear a horn sound effect followed by "Let's go!" and a starting engine sound effect. The headlight on the car will flash and the crayons will bounce up and down with the sound response.



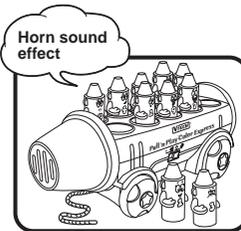
- Press the **CRAYONS** into the slots on the car. You will hear one of the following responses:

- crayon sound effect and personality
- crayon sound effect and a pre-programmed melody
- pre-programmed melody

The headlight on the car will flash and the crayons will bounce up and down after the sound response or with the music.



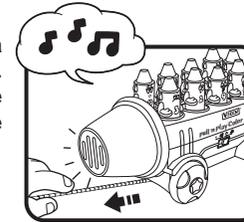
- If there is no input after approximately ten seconds, you will hear a horn sound effect. If there is no input after another ten seconds, you will hear a sung song.



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- Push or pull the car to hear a sung song, a random melody or a random sound effect. The headlight on the car will flash and the crayons will bounce up and down with the sound effects and music.



## CRAYON MELODIES:

- PURPLE - Pop! Goes the Weasel
- BROWN - Grandfather's Clock
- GREEN - Shoo Fly
- WHITE - The Entertainer
- RED - Man on the Flying Trapeze
- BLUE - Where Has My Little Dog Gone?
- ORANGE - Flight of the Bumble Bee
- BLACK - Pomp and Circumstance
- YELLOW - Brahms' Lullaby
- PINK - Waltz of the Flowers

## SUNG SONG LYRICS

- One little, two little, three little crayons;  
 Four little, five little, six little crayons;  
 Seven little, eight little, nine little crayons;  
 Ten bounce along the way

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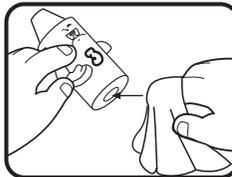


## CARE AND MAINTENANCE

1. Keep the unit clean by wiping it with a slightly damp cloth.
2. Keep the unit away from direct sunlight and heat source.
3. Remove the batteries when the unit is not in use for an extended period of time.
4. Do not drop the unit on hard surfaces and do not expose the unit to moisture or water.

### IMPORTANT NOTE:

The sensors on the bottom of the crayons trigger the electronic responses. If the crayons do not function properly, wipe the sensors with a slightly damp cloth and a mild cleaning agent, preferably, rubbing alcohol. Abrasive cleaning agents are not recommended as this could cause corrosion and damage the usability of the unit.



### IMPORTANT NOTE

Creating and developing toddler products is accompanied by a responsibility that we at **VTech®** take very seriously. We make every effort to ensure the accuracy of the information, which forms the value of our products. However, errors sometimes occur. It is important for you to know that we stand behind our products and encourage you to call our Consumer Services Department at 1-800-521-2010 in the U.S. or 1-800-267-7377 in Canada with any problems and/or suggestions that you might have. Our service representative will be happy to help you.

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### NOTE:

This equipment generates and uses radio frequency energy and if not installed and used properly, that is, in strict accordance with the manufacturer's instructions, it may cause interference to radio and television reception. It has been type tested and found to comply within the limits for a Class B computing device in accordance with the specifications in Subpart J of Part 15 FCC Rules, which are designed to provide reasonable protection against such interference in a residential installation. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause interference with radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measure:

- reorient the receiving antenna
- relocate this product with respect to the receiver
- move this product away from the receiver

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